

Idaho Fish and Game Commission
Idaho Department of Fish and Game
July 15-16, 2026
Magic Valley Regional Office
324 S. 417 East
Jerome, Idaho 83338

Note: Times on the agenda are approximate and subject to change.

July 15

- 7:30 a.m. Commission Field Tour –
Rinker Rock Creek Ranch, Rock Creek Rd., Blaine County, Idaho
Hayspur Hatchery, Fish Hatchery Pl., Bellevue, Idaho 83313
- 5:30 p.m. Dinner
- 7:00 p.m. Public Meeting

July 16

- 8:00 a.m. 1. Opening Comments
–Chairman Cheirrett
- 8:10 a.m. 2. Agenda Changes (Action)
–Chairman Cheirrett
- 8:15 a.m. 3. Review of Public Comment
–Chairman Cheirrett and Director Fredericks
- 8:30 a.m. 4. Consent Calendar (Action)
a. Meeting Minutes
b. Financial Report
c. Winter Feeding Advisory Committee Appointments/Reappointments
5. Action Items for Commission Approval (Action Requested by
Department)
- 8:45 a.m. A. Administrative Rules: Adoption of Proposed Rules – Electronic Tagging for
Certain Game Birds (Action)
– Amber Worthington, Deputy Director
- 8:55 a.m. B. Administrative Rules: Adoption of Proposed Rules – Chronic Wasting Disease
Management Restrictions Revision (Action)
– Amber Worthington, Deputy Director
- 9:05 a.m. C. FY28 Budget Approval (Action)
–Jon Oswald, Bureau Chief, Administration

- 9:25 a.m. **D. Recipients of the Commission Community Challenge Grant (Action)**
–Ellary TuckerWilliams, Legislative and Community Engagement Coordinator
- 9:40 a.m. **E. Release of 2027 and 2028 Bighorn Sheep Tags for Auction and Lottery (Action)**
–Hollie Miyasaki, Wildlife Staff Biologist
- 9:50 a.m. **F. Discount Order for 2027 and 2028 Bighorn Sheep Lottery Tag Applications (Action)**
–Hollie Miyasaki, Wildlife Staff Biologist
- 10:00 a.m. Break
- 10:15 a.m. **G. 2027 – 2028 Nonresident Tag Limits and 2027 Outfitter Set-aside and Allocation (Action)**
–Rick Ward, State Wildlife Manager
- 10:45 a.m. **H. 2026 – 2027 Sage-grouse Season Setting (Action)**
–Jennifer Struthers, Wildlife Staff Biologist
- 11:05 a.m. **I. Sage-grouse Tag Discount Order – Falconry (Action)**
–Jennifer Struthers, Wildlife Staff Biologist
- 11:20 a.m. **J. Silver Creek Property Exchange (Action)**
–Casey Pozzanghera, Lands/Mitigation Program Coordinator
- 11:40 a.m. **K. Commission Appointment to Idaho Outfitters and Guides Licensing Board (Action)**
–Jon Rachael, Deputy Director
- 12:00 p.m. **L. Season Modification, Fall Chinook Salmon Fisheries (Action)**
–John Cassinelli, Anadromous Fisheries Program Manager
- 12:00 p.m. 6. Idaho Fish and Game Commission Recognition: Betty Grandy, “Hunting as the State Sport for Idaho”
–Jon Rachael, Deputy Director
- 12:15 p.m. Lunch
- 1:00 p.m. 7. ISDA Domestic Cervid Industry Update
–Scott Liebsle, ISDA, State Veterinarian
–Chanel Tewalt, ISDA, Director
- 1:30 p.m. 8. Statewide Wolf Management Status Update
–Cory Mosby, Wildlife Program Coordinator
- 2:00 p.m. 9. Big Willow Elk Depredation and Translocation Update
–Regan Berkley, Regional Wildlife Manager
–Kenny Randall, Regional Wildlife Biologist

- 2:20 p.m. 10. Columbian Sharp-tailed Grouse Habitat Improvement Projects
–Houston Kimes, Regional Wildlife Biologist, Farm Bill Coordinator
- 2:40 p.m. 11. IFWF Update
–Hilarie Engle, Executive Director, Idaho Fish & Wildlife Foundation (IFWF)
- 2:50 p.m. Break
- 3:05 p.m. 12. Director’s Report
–Director Fredericks
- 3:15 p.m. 13. Commissioner Reports
–Commissioners
- 3:25 p.m. 14. Planning for Next Meeting
–Chairman Cheirrett
15. Executive Session I.C. 74-206 (1) (c) (f) (Action Item–votes for convening/ending session; no final action will occur in executive session.)
- 4:00 p.m. 16. Litigation Position (Action)
- 4:30 p.m. Adjourn

Meetings of the Commission during field trips and catered meals are open to public attendance, but additional arrangements may be involved for those who wish to attend. For more information on such arrangements, please contact Elizabeth Page at (208) 334-3771. During field trips and catered meals, the Commission may engage in brainstorming activities and informal discussions of regional and general interest, but the Commission will not take up any item for action.